



YAP CHUNG SHING

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EDUCATION:

Ngee Ann Polytechnic

2018-2020

Animation & 3D Art, 3.6 GPA

WORK EXPERIENCE:

Harry Partridge (Remote)

Animator (2024)

- Created rough animation and cleanup for various projects:
 1. Killgar's Kode: How to survive anything
 2. Starbarians 3.5

Micheal "MIKEONUT" Linecker (Remote)

Animator (2023)

- Animated Rugged Puppet for "Mikeonut" Channel (Harmony)

NATIONAL SERVICE

Coporal First Class (2021-2023)

- Served mandatory military service for 2 years

Harry Partridge (Remote)

Assistant Animator (2020-2021)

- Created rough animation and cleanup for various projects:
 1. Smiling Friends (Mip)
 2. Dr Bees Return
 3. Comic Tropes Intro
 4. They Talk Intro

MARCO "SKETCHMARK" ANTHONY HERNADAZ (Remote)

Lead Artist (2019)

- Created Character designs and "SketchMark" channel Banner
- Created animatic-driven videos for the channel

SKILLS:

Proficient/working experience in:

- Toon Boom Harmony
- Clip Studio Paint
- Premiere Pro
- After Effects